

## Here are all the instructions and materials you need to replicate Lola's activities:

1. **Dictate the rhyme** to your pupils.
2. **Create the puzzle** with the template and ask the students to complete it in pairs. Practice the rhyme with A/B attachment.
3. Give each student a photocopy (C/D) of the text with some words or sentences missing. The photocopy should be different for each of the pair. **They dictate each other** the new rhyme and they individually **fill in the gaps** (drawing or writing depending on their grade).
4. Make the **pupils compare** the rhyme they just completed with the puzzle **to identify the differences** between their rhymes and the original one. Let them use the puzzle to correct the spelling if necessary too.
5. **Play "you snooze you lose" in pairs.** For that, you must crop the cards below. You might want to combine writing and drawing on the cards if your pupils are Print one for each pupil so there are two sets per pair and the game is not too short.

- This is how they play: they split the whole number of cards between the them. In turns, they start saying one of the pieces of the text and put a card on the table at the same time. When, for one of them, the card and the saying happens to be the same, they have to put their hand on the table and shout: SNAP! The first student who does that wins. Here is an example:

<https://www.youtube.com/watch?v=HrUaJLmvz94&feature=youtu.be>

You can start the game over again as many times as you want.

6. After the game, is time to craft. **Create the 6 rhyme dices** that combine words from the original rhyme and related words:
  - One for numbers including "2"
  - One for adjectives including "little"
  - One for colors including "black"
  - One for animals including "birds"
  - One for actions including "sitting"
  - One for places including "on a hill"

Students roll the dice and create a new rhyme. At the end of this paper, you will find the template to create the dices.

7. **Play "I have, who has...?":** you start by asking one student about one of the words of their new rhyme. After he respond, the student should ask the rest of the classroom "who has...?" some other word. The students continue to ask each other and they try to guess everyone's rhyme.
8. At the end, **let your students be creative** and illustrate their new rhyme. They can also combine the different rhymes they got in groups and come up with an even more rare animal.

**That's it, you're ready to start!** Find bellow the elements you need to put this in practice and remember that you can always adapt it to your pupils' level by changing the rhyme to an easier or more difficult one. If that's your case, you will find the empty templates of the puzzle and the cards at the end.



## Rhyme:

Two little blackbirds  
Sitting on a hill  
One named Jack,  
The other named Jill.  
Fly away Jack,  
Fly away Jill.  
Come back Jack,  
Come back Jill.





Cards game:

<p><b>2</b> <b>TWO</b></p>	<p><b>LITTLE</b></p>
	
 <p><b>SITTING</b></p>	<p><b>1</b> <b>ONE</b> <b>NAMED</b></p>





**JACK**



**JILL**



**ON A HILL**



**FLY AWAY**



**THE  
OTHER  
NAMED**





**JACK**



**JILL**



2

little

black birds

sitting  
on

a hill

One  
named

The  
other

FLY

Jack

named  
Jill

away,  
Jack!

FLY  
away,

Jill!

Come

back,  
Jack!

Come  
Back,

Jill!

A)

Two \_\_\_\_\_ birds,  
\_\_\_\_\_ on a hill,  
\_\_\_\_\_

The other named Jill.

\_\_\_\_\_ Jack!

Fly away, \_\_\_\_\_!

\_\_\_\_\_ Jack!

Come back, \_\_\_\_\_!



B)

\_\_\_\_\_ little black \_\_\_\_\_,

Sitting \_\_\_\_\_,

One named Jack,  
\_\_\_\_\_.

Fly away \_\_\_\_\_!

\_\_\_\_\_ Jill!

Come back, \_\_\_\_\_!

\_\_\_\_\_ Jill!



C)

Two \_\_\_\_\_ birds,

\_\_\_\_\_ on a wall,

\_\_\_\_\_

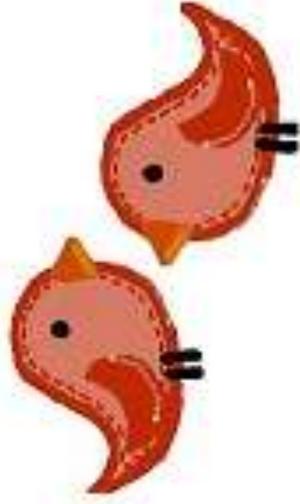
The other named Paul.

\_\_\_\_\_ Peter!

Fly away, \_\_\_\_\_!

\_\_\_\_\_ Peter!

Come back, \_\_\_\_\_!



D)

\_\_\_\_\_ big red \_\_\_\_\_,

Dancing \_\_\_\_\_

One named Peter,

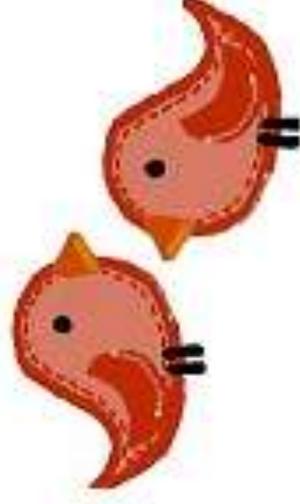
\_\_\_\_\_

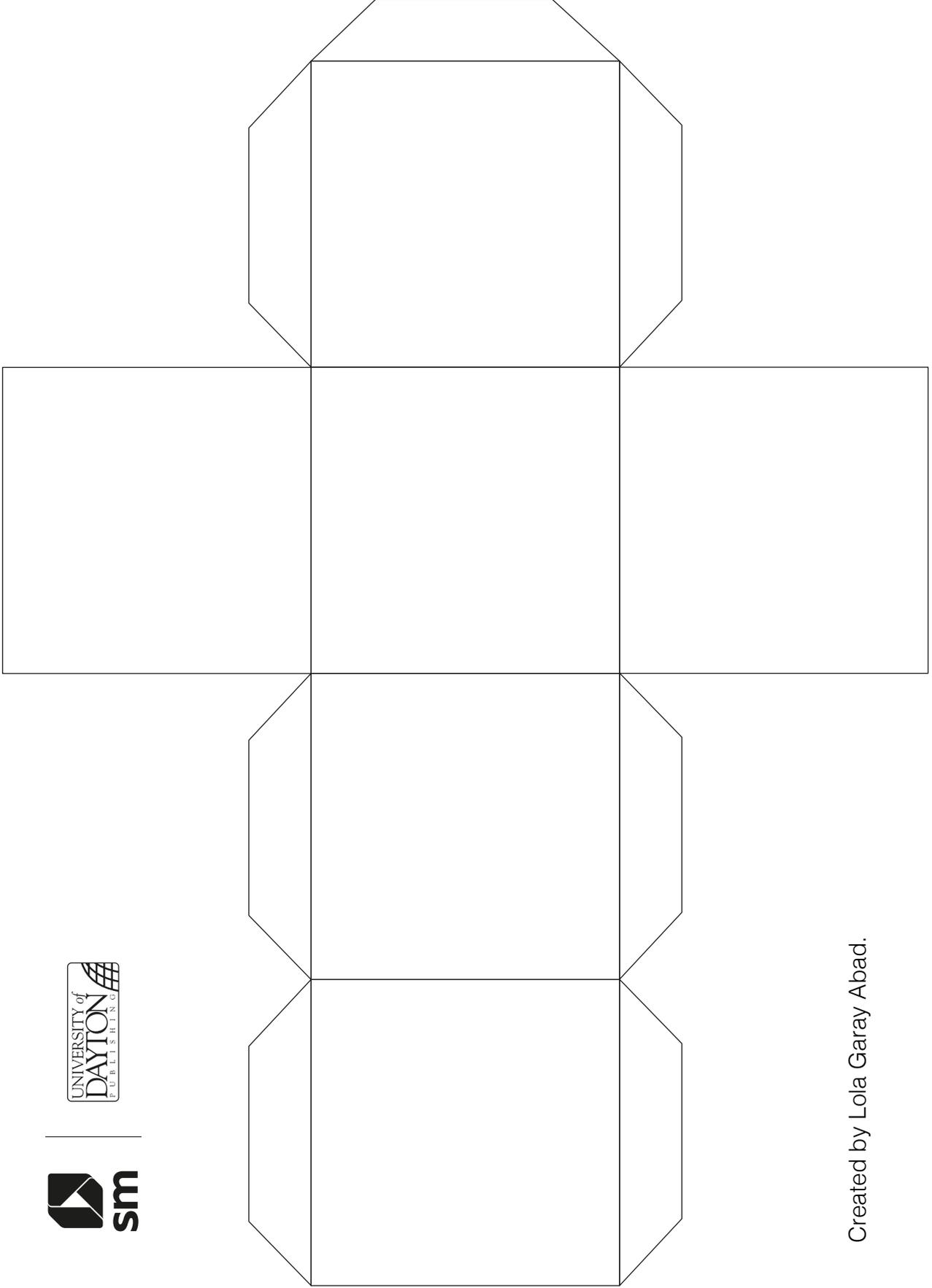
Fly away \_\_\_\_\_!

\_\_\_\_\_ Paul!

Come back \_\_\_\_\_!

\_\_\_\_\_ Paul!





Created by Lola Garay Abad.